Cityscapes

Cityscapes of the USA

Cityscapes of the USA: Exploring America's Urban Gems invites readers on a captivating journey through the diverse urban landscapes of America. Author Avery Nightingale delves beyond mere architecture to explore how culture, identity, and community shape the essence of cities. From the vibrant streets of New York to the quiet charm of Palmyra, this book reveals how different cityscapes reflect the myriad backgrounds of their inhabitants. Nightingale examines the revitalization of postindustrial cities, provides insightful quantitative analyses, and shares personal perspectives on the eclectic nature of Los Angeles. Whether you're an urban enthusiast, a traveler, or simply curious about the hidden narratives of American cities, this book offers a profound exploration of what makes each urban landscape unique. Discover the stories woven into the very fabric of America's cityscapes and gain a new appreciation for the places we call home.

Urban Space and Cityscapes

From the verticals of New York, Hong Kong and Singapore to the sprawls of London, Paris and Jakarta, this interdisciplinary volume of new writing examines constructions, representations, imaginations and theorizations of 'cityscapes' in modern and contemporary culture. With specially-commissioned essays from the fields of cultural theory, architecture, film, literature, visual art and urban geography, it offers fresh insight into the increasingly complex relationship between urban space, cultural production and everyday life. This volume draws on critical urban studies and moves beyond familiar cultural representations of the city by considering urban planning and architecture. Organized under three inter-related themes - image, text and form - essay topics range from the examination of cyberpunk skylines, pagan urbanism and the cinema of urban disaster, to the analysis of iconic city landmarks such as the twin towers, the London Eye and the Judisches Museum Berlin. Covering a diverse range of cities, including Berlin, Chicago, Jakarta, Johannesburg, Hong Kong, London, Los Angeles, Paris, and Venice, this fantastic resource for students, scholars and researchers alike, works expertly at the intersections of visual, material, and literary culture.

Cityscapes and Monuments of Western Asia Minor

Cityscapes consist of houses, streets, civic buildings, sanctuaries, tombs, monuments, and inscriptions created by multiple generations of citizens and foreigners with an interest in the city; they are interpreted and reinterpreted as expressions of past lives, changing relations of power, memories, and various identities. The present volume publishes 25 contributions written by scholars specializing in the history and archaeology of western Asia Minor. New and well-known material – literary, epigraphical, numismatic, and archaeological – is presented and analyzed through the twin lenses of memory and identity. The contributions cover more than 1000 years of cultural diversity during changing political systems, from the Lydian and Persian hegemony in the Archaic period through Athenian supremacy and Persian satrapal rule in the Classical period, then autocratic kingship in Hellenistic times until, finally, more than half a millennium of Roman rule. Identities are voiced through several media and visible at many levels of the ancient societies. So are the places of memory – the Lieux de Mémoire – and the studies presented here provide new insights into how human beings chose, deliberately or subconsciously, to commemorate their past and their ancestors, and how identity was displayed and expressed under shifting political rule.

CityScapes

Presentation (Handout) from the year 2003 in the subject American Studies - Literature, grade: 1, RWTH Aachen University, course: Mark Twain, language: English, abstract: As we all know Twain was very familiar with this landscape since he grew up there. In his 3 major Mississippi novels he tries to give the reader an impression of his Mississippi landscape There are various approaches to describe the experience of observing the river and its banks in the dawn, but the one in Huck Finn, which is so to say the third approach seems to be the most successful If one compares some phrases from all three novels describing the same event and the same [...]

The Treatment of Landscapes and Cityscapes in Mark Twain's Adventures of Huckleberry Finn and The Innocents Abroad: Natural and Cultural Spaces in the Old and the New World

Digital Formations is the best source for critical, well-written books about digital technologies and modern life. Books in the series break new ground by emphasizing multiple methodological and theoretical approaches to deeply probe the formation and reformation of lived experience as it is refracted through digital interaction. The series examines broad issues in realms such as digital culture, electronic commerce, law, politics and governance, gender, the Internet, race, art, health and medicine, and education.

Digital Cityscapes

The entire history of a Boston's development unfolds in a series of \"before and after\" photographs. Developed from a series of photographic essays in the Boston Globe Magazine, this book tells how cities grow and change, describes the cycles of renewal and decay, and more. 240 photographs. Maps.

California Cityscapes

This two-volume set (CCIS 1567-1568) constitutes the refereed proceedings of the 6h International Conference on Computer Vision and Image Processing, CVIP 2021, held in Rupnagar, India, in December 2021. The 70 full papers and 20 short papers were carefully reviewed and selected from the 260 submissions. The papers present recent research on such topics as biometrics, forensics, content protection, image enhancement/super-resolution/restoration, motion and tracking, image or video retrieval, image, image/video processing for autonomous vehicles, video scene understanding, human-computer interaction, document image analysis, face, iris, emotion, sign language and gesture recognition, 3D image/video processing, action and event detection/recognition, medical image and video analysis, vision-based human GAIT analysis, remote sensing, and more.

Cityscapes of Boston

Cet ouvrage rassemble les travaux menés principalement en Europe pour comprendre le fonctionnement des politiques de protection et de gestion du paysage dans des cas concrets et diversifiés. Il aborde successivement les enjeux de l'action paysagère, les relations entre paysage et espace public dans le contexte urbain, les conceptions mobilisées pour élaborer et mettre en oeuvre des politiques et, enfin, les modalités de participation du public. Il est destiné aux acteurs impliqués dans la mise en oeuvre des politiques du paysage, mais aussi aux étudiants, aux enseignants et aux chercheurs intéressés par le transfert des résultats de la recherche au bénéfice de l'action paysagère.

The Development of Cityscapes in Medieval China

As American cities seek to revitalize their urban centers and surrounding region, planners and politicians often look for quick-fix schemes. But cities that have achieved success, Michael Pagano and Ann Bowman claim, have done so through an alliance of politics and economics focused upon a long-term vision of what

the city can be. Arguing that \"politics matter,\" Pagano and Bowman demonstrate the critical role played by political leaders in molding a city's future and in forging coalitions to ensure success. They contend that market failure does not explain why city governments get involved in subsidizing development; rather, governments intervene in response to changing fiscal conditions and political leaders' perceptions of their city's image and its place in the hierarchy of cities. Pagano and Bowman draw on comparative data from ten medium-sized cities, which they divide into four categories: survivalist cities (high distress, high activism), expansionist cities (low distress, high activism), market cities (high distress, low activism), and maintenance cities (low distress, low activism). Examining forty city-supported development projects within these four categories, they show how city investment in, and regulation of, development projects is the most effective way for political leaders to control and shape the future of their city. The book also emphasizes the importance of comparing initial expectations and goals to results in evaluating the success of city-supported development. \"A theoretically astute, methodologically sound, and policy-relevant study.\"--Journal of the American Planning Association \"The authors' genuinely unique contribution to our understanding ofurban development -- a contribution that will and should command the attention of future scholars -- lies in their emphasis on the vision, images, and aspirations of urban leadership... Its wide scope makes it ideal for use in the classroom.\"--Journal of Politics \"Fills an important need for studies in the middle range between qualitative and quantitative research.\"--American Political Science Review

Computer Vision and Image Processing

The 6-volume set, comprising the LNCS books 12535 until 12540, constitutes the refereed proceedings of 28 out of the 45 workshops held at the 16th European Conference on Computer Vision, ECCV 2020. The conference was planned to take place in Glasgow, UK, during August 23-28, 2020, but changed to a virtual format due to the COVID-19 pandemic. The 249 full papers, 18 short papers, and 21 further contributions included in the workshop proceedings were carefully reviewed and selected from a total of 467 submissions. The papers deal with diverse computer vision topics. Part IV focusses on advances in image manipulation; assistive computer vision and robotics; and computer vision for UAVs.

Landscape

This three-volume set of LNCS 14086, LNCS 14087 and LNCS 14088 constitutes - in conjunction with the double-volume set LNAI 14089-14090- the refereed proceedings of the 19th International Conference on Intelligent Computing, ICIC 2023, held in Zhengzhou, China, in August 2023. The 337 full papers of the three proceedings volumes were carefully reviewed and selected from 828 submissions. This year, the conference concentrated mainly on the theories and methodologies as well as the emerging applications of intelligent computing. Its aim was to unify the picture of contemporary intelligent computing techniques as an integral concept that highlights the trends in advanced computational intelligence and bridges theoretical research with applications. Therefore, the theme for this conference was \"Advanced Intelligent Computing Technology and Applications\". Papers that focused on this theme were solicited, addressing theories, methodologies, and applications in science and technology.

Cityscapes and Capital

The 30-volume set, comprising the LNCS books 12346 until 12375, constitutes the refereed proceedings of the 16th European Conference on Computer Vision, ECCV 2020, which was planned to be held in Glasgow, UK, during August 23-28, 2020. The conference was held virtually due to the COVID-19 pandemic. The 1360 revised papers presented in these proceedings were carefully reviewed and selected from a total of 5025 submissions. The papers deal with topics such as computer vision; machine learning; deep neural networks; reinforcement learning; object recognition; image classification; image processing; object detection; semantic segmentation; human pose estimation; 3d reconstruction; stereo vision; computational photography; neural networks; image coding; image reconstruction; object recognition; motion estimation.

New York, New York, Recent Cityscapes

The multi-volume set of LNCS books with volume numbers 15059 up to 15147 constitutes the refereed proceedings of the 18th European Conference on Computer Vision, ECCV 2024, held in Milan, Italy, during September 29–October 4, 2024. The 2387 papers presented in these proceedings were carefully reviewed and selected from a total of 8585 submissions. They deal with topics such as computer vision; machine learning; deep neural networks; reinforcement learning; object recognition; image classification; image processing; object detection; semantic segmentation; human pose estimation; 3d reconstruction; stereo vision; computational photography; neural networks; image coding; image reconstruction; motion estimation.

Computer Vision – ECCV 2020 Workshops

Walter Benjamin is universally recognised as one of the key thinkers of modernity: his writings on politics, language, literature, media, theology and law have had an incalculable influence on contemporary thought. Yet the problem of architecture in and for Benjamin's work remains relatively underexamined. Does Benjamin's project have an architecture and, if so, how does this architecture affect the explicit propositions that he offers us? In what ways are Benjamin's writings centrally caught up with architectural concerns, from the redevelopment of major urban centres to the movements that individuals can make within the new spaces of modern cities? How can Benjamin's theses help us to understand the secret architectures of the present? This volume takes up the architectural challenge in a number of innovative ways, collecting essays by both well-known and emerging scholars on time in cinema, the problem of kitsch, the design of graves and tombs, the orders of road-signs, childhood experience in modern cities, and much more. Engaged, interdisciplinary, bristling with insights, the essays in this collection will constitute an indispensable supplement to the work of Walter Benjamin, as well as providing a guide to some of the obscurities of our own present.

Advanced Intelligent Computing Technology and Applications

This book describes new theories and applications of artificial neural networks, with a special focus on answering questions in neuroscience, biology and biophysics and cognitive research. It covers a wide range of methods and technologies, including deep neural networks, large-scale neural models, brain–computer interface, signal processing methods, as well as models of perception, studies on emotion recognition, self-organization and many more. The book includes both selected and invited papers presented at the XXVI International Conference on Neuroinformatics, held on October 21–25, 2024, in Moscow, Russia.

Computer Vision – ECCV 2020

This book constitutes the refereed proceedings of the 11th International Symposium on Parallel Architectures, Algorithms and Programming, PAAP 2020, held in Shenzhen, China, in December 2020. The 37 revised full papers presented were carefully reviewed and selected from 75 submissions. The papers deal with research results and development activities in all aspects of parallel architectures, algorithms and programming techniques.

Computer Vision – ECCV 2024

This book provides a thorough overview of cutting-edge research on electronics applications relevant to industry, the environment, and society at large. It covers a broad spectrum of application domains, from automotive to space and from health to security, while devoting special attention to the use of embedded devices and sensors for imaging, communication and control. The volume is based on the 2021 ApplePies Conference, held online in September 2021, which brought together researchers and stakeholders to consider the most significant current trends in the field of applied electronics and to debate visions for the future. Areas addressed by the conference included information communication technology; biotechnology and biomedical imaging; space; secure, clean and efficient energy; the environment; and smart, green and

integrated transport. As electronics technology continues to develop apace, constantly meeting previously unthinkable targets, further attention needs to be directed toward the electronics applications and the development of systems that facilitate human activities. This book, written by industrial and academic professionals, represents a valuable contribution in this endeavor.

Walter Benjamin and the Architecture of Modernity

Recent progress in artificial intelligence (AI) has revolutionized our everyday life. Many AI algorithms have reached human-level performance and AI agents are replacing humans in most professions. It is predicted that this trend will continue and 30% of work activities in 60% of current occupations will be automated. This success, however, is conditioned on availability of huge annotated datasets to training AI models. Data annotation is a time-consuming and expensive task which still is being performed by human workers. Learning efficiently from less data is a next step for making AI more similar to natural intelligence. Transfer learning has been suggested a remedy to relax the need for data annotation. The core idea in transfer learning is to transfer knowledge across similar tasks and use similarities and previously learned knowledge to learn more efficiently. In this book, we provide a brief background on transfer learning and then focus on the idea of transferring knowledge through intermediate embedding spaces. The idea is to couple and relate different learning through embedding spaces that encode task-level relations and similarities. We cover various machine learning scenarios and demonstrate that this idea can be used to overcome challenges of zero-shot learning, few-shot learning, domain adaptation, continual learning, lifelong learning, and collaborative learning.

Advances in Neural Computation, Machine Learning, and Cognitive Research VIII

The 10-volume set LNCS 14254-14263 constitutes the proceedings of the 32nd International Conference on Artificial Neural Networks and Machine Learning, ICANN 2023, which took place in Heraklion, Crete, Greece, during September 26–29, 2023. The 426 full papers, 9 short papers and 9 abstract papers included in these proceedings were carefully reviewed and selected from 947 submissions. ICANN is a dual-track conference, featuring tracks in brain inspired computing on the one hand, and machine learning on the other, with strong cross-disciplinary interactions and applications.

Parallel Architectures, Algorithms and Programming

The multi-volume set LNCS 15623 until LNCS 15646 constitutes the proceedings of the workshops that were held in conjunction with the 18th European Conference on Computer Vision, ECCV 2024, which took place in Milan, Italy, during September 29–October 4, 2024. These LNCS volumes contain 574 accepted papers from 53 of the 73 workshops. The list of workshops and distribution of the workshop papers in the LNCS volumes can be found in the preface that is freely accessible online.

Applications in Electronics Pervading Industry, Environment and Society

This open access book brings together the latest developments from industry and research on automated driving and artificial intelligence. Environment perception for highly automated driving heavily employs deep neural networks, facing many challenges. How much data do we need for training and testing? How to use synthetic data to save labeling costs for training? How do we increase robustness and decrease memory usage? For inevitably poor conditions: How do we know that the network is uncertain about its decisions? Can we understand a bit more about what actually happens inside neural networks? This leads to a very practical problem particularly for DNNs employed in automated driving: What are useful validation techniques and how about safety? This book unites the views from both academia and industry, where computer vision and machine learning meet environment perception for highly automated driving. Naturally, aspects of data, robustness, uncertainty quantification, and, last but not least, safety are at the core of it. This book is unique: In its first part, an extended survey of all the relevant aspects is provided. The second part

contains the detailed technical elaboration of the various questions mentioned above.

Transfer Learning through Embedding Spaces

The 39-volume set, comprising the LNCS books 13661 until 13699, constitutes the refereed proceedings of the 17th European Conference on Computer Vision, ECCV 2022, held in Tel Aviv, Israel, during October 23–27, 2022. The 1645 papers presented in these proceedings were carefully reviewed and selected from a total of 5804 submissions. The papers deal with topics such as computer vision; machine learning; deep neural networks; reinforcement learning; object recognition; image classification; image processing; object detection; semantic segmentation; human pose estimation; 3d reconstruction; stereo vision; computational photography; neural networks; image coding; image reconstruction; object recognition; motion estimation.

Artificial Neural Networks and Machine Learning – ICANN 2023

This book constitutes the refereed post-conference proceedings of the 19th International Joint Conference on Computer Vision, Imaging and Computer Graphics Theory and Applications, VISIGRAPP 2023, held in Lisbon, Portugal, during February 19–21, 2023. The 17 revised full papers presented were carefully selected from 395 submissions. VISIGRAPP aims to bring together researchers and practitioners interested in theoretical advances and applications of computer vision, information visualization, computer graphics and interaction.

Computer Vision – ECCV 2024 Workshops

Jay Pather, Performance and Spatial Politics in South Africa offers the first full-length monograph on the award-winning choreographer, theater director, curator, and creative artist in contemporary global performance. Working within the contexts of African studies, dance, theater, and performance, Ketu H. Katrak explores the extent of Pather's productive career but also places him and his work in the South African and global arts scene, where he is considered a visionary. Pather, a South African of Indian heritage, is known as a master of space, site, and location. Katrak examines how Pather's performance practices place him in the center of global trends that are interdisciplinary, multidisciplinary, collaborative, and multimedia and that cross borders between dance, theater, visual art, and technology. Jay Pather, Performance and Spatial Politics in South Africa offers a vision of an artist who is strategically aware of the spatiality of human life, who understands the human body as the nation's collective history, and who is a symbol of hope and resilience after the trauma of violent segregation.

Deep Neural Networks and Data for Automated Driving

The 4-volumes set of LNCS 13529, 13530, 13531, and 13532 constitutes the proceedings of the 31st International Conference on Artificial Neural Networks, ICANN 2022, held in Bristol, UK, in September 2022. The total of 255 full papers presented in these proceedings was carefully reviewed and selected from 561 submissions. ICANN 2022 is a dual-track conference featuring tracks in brain inspired computing and machine learning and artificial neural networks, with strong cross-disciplinary interactions and applications.

Computer Vision – ECCV 2022

The four-volume proceedings LNCS 13108, 13109, 13110, and 13111 constitutes the proceedings of the 28th International Conference on Neural Information Processing, ICONIP 2021, which was held during December 8-12, 2021. The conference was planned to take place in Bali, Indonesia but changed to an online format due to the COVID-19 pandemic. The total of 226 full papers presented in these proceedings was carefully reviewed and selected from 1093 submissions. The papers were organized in topical sections as follows: Part I: Theory and algorithms; Part II: Theory and algorithms; human centred computing; AI and cybersecurity;

Part III: Cognitive neurosciences; reliable, robust, and secure machine learning algorithms; theory and applications of natural computing paradigms; advances in deep and shallow machine learning algorithms for biomedical data and imaging; applications; Part IV: Applications.

Computer Vision, Imaging and Computer Graphics Theory and Applications

This book constitutes the refereed proceedings of the 9th International Symposium Conference on Artificial Intelligence and Robotics, ISAIR 2024, in Guilin, China, in September 27–30, 2024. The 61 full papers presented were carefully reviewed and selected from a total of 164 submissions. The ISAIR 2024 focuses on three important areas of pattern recognition: artificial intelligence, robotics and Internet of Things, covering various technical aspects.

Jay Pather, Performance, and Spatial Politics in South Africa

Selected as an Outstanding Academic Title by Choice Magazine, January 2010 The Encyclopedia of Play: A Social History explores the concept of play in history and modern society in the United States and internationally. Its scope encompasses leisure and recreation activities of children as well as adults throughout the ages, from dice games in the Roman empire to video games today. As an academic social history, it includes the perspectives of several curricular disciplines, from sociology to child psychology, from lifestyle history to social epidemiology. This two-volume set will serve as a general, non-technical resource for students in education and human development, health and sports psychology, leisure and recreation studies and kinesiology, history, and other social sciences to understand the importance of play as it has developed globally throughout history and to appreciate the affects of play on child and adult development, particularly on health, creativity, and imagination.

Artificial Neural Networks and Machine Learning – ICANN 2022

The conference intersectionally locates memory and space that reconstruct city chronotopes to explore how identities are reconfigured in metropolitan Indian cities. In taking recourse in locating turning points that could be historical, political or cultural in the life of 'Metropolitan Indian Cities' the perspective that is brought together with personal and collective stories that are recorded in Art /Literature /Curated Projects /Museums is that these moments reshape human values/ ethos in Cities. The assumption made is that at specific moments in time / turning points, with the pandemic for instance the spirit of the city changes. It highlights how human beings in cities account for such changes (the IIHS runs a postcard project on human lives during the plague and corona) being an example. It uses focal moments in the City as the lens to discuss Art, Literature and City Design.

Neural Information Processing

Recent years have seen a vast development in various methodologies for object detection and feature extraction and recognition, both in theory and in practice. When processing images, videos, or other types of multimedia, one needs efficient solutions to perform fast and reliable processing. Computational intelligence is used for medical screening where the detection of disease symptoms is carried out, in prevention monitoring to detect suspicious behavior, in agriculture systems to help with growing plants and animal breeding, in transportation systems for the control of incoming and outgoing transportation, for unmanned vehicles to detect obstacles and avoid collisions, in optics and materials for the detection of surface damage, etc. In many cases, we use developed techniques which help us to recognize some special features. In the context of this innovative research on computational intelligence, the Special Issue "Advanced Computational Intelligence for Object Detection, Feature Extraction and Recognition in Smart Sensor Environments" present an excellent opportunity for the dissemination of recent results and achievements for further innovations and development. It is my pleasure to present this collection of excellent contributions to the research community. - Prof. Marcin Wo?niak, Silesian University of Technology, Poland –

Artificial Intelligence and Robotics

The three-volume set LNCS 13623, 13624, and 13625 constitutes the refereed proceedings of the 29th International Conference on Neural Information Processing, ICONIP 2022, held as a virtual event, November 22–26, 2022. The 146 papers presented in the proceedings set were carefully reviewed and selected from 810 submissions. They were organized in topical sections as follows: Theory and Algorithms; Cognitive Neurosciences; Human Centered Computing; and Applications. The ICONIP conference aims to provide a leading international forum for researchers, scientists, and industry professionals who are working in neuroscience, neural networks, deep learning, and related fields to share their new ideas, progress, and achievements.

Encyclopedia of Play in Today's Society

Watercolors Painting For Beginners::: \"Create Beautiful Paintings and Drawings With EASY Lessons and Guides to Calm Your Soul and Build a Skill.\" Have you ever wished you knew how you can create paintings using watercolors, but had no idea where to start? In this captivating journey, we will explore the fascinating realm of watercolor painting, unlocking the secrets to creating mesmerizing artworks that transport viewers to new realms of beauty and wonder. Here Is A Preview Of What You'll Learn... Understanding Watercolor Techniques Exploring Wet-on-Wet Painting Mastering Dry Brush Techniques Creating Textures with Salt and Alcohol Painting with Masking Fluid Achieving Luminous Glazes Using Wet-on-Dry Techniques Incorporating Color Gradients Creating Soft Blends and Washes Painting Vibrant Flowers with Watercolors Capturing the Essence of Landscapes Creating Atmospheric Effects Painting Animals with Watercolors Exploring Abstract Watercolor Techniques Incorporating Mixed Media with Watercolors And Much, much more! Take action now, follow the proven strategies within these pages, and don't miss out on this chance to elevate your mindset to new heights. Scroll Up and Grab Your Copy Today!

Painting Cityscapes

Until now, much research in the field of urban planning and change has focused on the economic, political, social, cultural and spatial transformations of global cities and larger metropolitan areas. In this topical new volume, David Bell and Mark Jayne redress this balance, focusing on urban change within small cities around the world. Drawing together research from a strong international team of contributors, this four part book is the first systematic overview of small cities. A comprehensive and integrated primer with coverage of all key topics, it takes a multi-disciplinary approach to an important contemporary urban phenomenon. The book addresses: political and economic decision making urban economic development and competitive advantage cultural infrastructure and planning in the regeneration of small cities identities, lifestyles and ways in which different groups interact in small cities. Centering on urban change as opposed to pure ethnographic description, the book's focus on informed empirical research raises many important issues. Its blend of conceptual chapters and theoretically directed case studies provides an excellent resource for a broad spectrum of undergraduate and postgraduate students, as well as providing a rich resource for academics and researchers.

Interstices of Space and Memory

In this groundbreaking study of a subject intricately tied up with the controversies of Japanese wartime politics and propaganda, Maki Kaneko reexamines the iconic male figures created by artists of y?ga (Western-style painting) between 1930 and 1950. Particular attention is given to prominent y?ga painters such as Fujita Tsuguharu, Yasui S?tar?, Matsumoto Shunsuke, and Yamashita Kiyoshi—all of whom achieved fame for their images of men either during or after the Asia-Pacific War. By closely investigating the representation of male figures together with the contemporary politics of gender, race, and the body, this profusely illustrated volume offers new insight into artists' activities in late Imperial Japan. Rather than

adhering to the previously held model of unilateral control governing the Japanese Empire's visual regime, the author proposes a more complex analysis of the role of Japanese male artists and how art functioned during an era of international turmoil.

Advanced Computational Intelligence for Object Detection, Feature Extraction and Recognition in Smart Sensor Environments

Neural Information Processing
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