2

2 (two) is a number, numeral and digit. It is the natural number following 1 and preceding 3. It is the smallest and the only even prime number. Because

2 (two) is a number, numeral and digit. It is the natural number following 1 and preceding 3. It is the smallest and the only even prime number.

Because it forms the basis of a duality, it has religious and spiritual significance in many cultures.

2 + 2 = 5

1895), by Alphonse Allais; and the title of the imagist art manifesto $2 \times 2 = 5$ (1920), by the poet Vadim Shershenevich. In 1931, the artist Yakov Guminer [ru]

2 + 2 = 5 or two plus two equals five is a mathematical falsehood which is used as an example of a simple logical error that is obvious to anyone familiar with basic arithmetic.

The phrase has been used in various contexts since 1728, and is best known from the 1949 dystopian novel Nineteen Eighty-Four by George Orwell.

As a theme and as a subject in the arts, the anti-intellectual slogan 2 + 2 = 5 pre-dates Orwell and has produced literature, such as Deux et deux font cinq (Two and Two Make Five), written in 1895 by Alphonse Allais, which is a collection of absurdist short stories; and the 1920 imagist art manifesto $2 \times 2 = 5$ by the poet Vadim Shershenevich.

Mitsubishi X-2 Shinshin

The Mitsubishi X-2 Shinshin (?? X-2 ??, formerly the ATD-X) is a Japanese experimental aircraft for testing advanced stealth fighter aircraft technologies

The Mitsubishi X-2 Shinshin (?? X-2 ??, formerly the ATD-X) is a Japanese experimental aircraft for testing advanced stealth fighter aircraft technologies. It is being developed by the Japanese Ministry of Defense Technical Research and Development Institute (TRDI) for research purposes. The main contractor of the project is Mitsubishi Heavy Industries. Many consider this aircraft to be Japan's first domestically made stealth fighter. ATD-X is an abbreviation for "Advanced Technology Demonstrator – X". The aircraft is widely known in Japan as Shinshin (??; meaning "mind" or "spirit.") although the name itself is an early code name within the Japan Self-Defense Forces and is not officially in use. The aircraft's first flight was on 22 April 2016.

The success of this development test prototype has led to the start-up of the Mitsubishi F-X sixth-generation fighter program.

The X-Files season 2

The second season of the science fiction television series The X-Files commenced airing on the Fox network in the United States on September 16, 1994

The second season of the science fiction television series The X-Files commenced airing on the Fox network in the United States on September 16, 1994, concluded on the same channel on May 19, 1995, after airing all

25 episodes. The series follows Federal Bureau of Investigation special agents Fox Mulder and Dana Scully, portrayed by David Duchovny and Gillian Anderson respectively, who investigate paranormal or supernatural cases, known as X-Files by the FBI.

The second season of The X-Files takes place after the closure of the department following the events of the first season finale. In addition to stand-alone "Monster-of-the-Week" episodes, several episodes also furthered the alien conspiracy mythology that had begun to form. Season two introduced several recurring characters—X (Steven Williams), an informant to Mulder; Alex Krycek (Nicholas Lea), Mulder's partner-turned-enemy; and the Alien Bounty Hunter (Brian Thompson), a shape-shifting assassin.

The storylines were widely affected by the pregnancy of actress Gillian Anderson; it was decided that Scully would be kidnapped and abducted by aliens, explaining her absence and allowing her to appear comatose two episodes later, which ultimately added more intricacies to the mythology. The season earned seven Primetime Emmy Award nominations. The premiere "Little Green Men", debuted with a Nielsen household rating of 10.3 and was viewed by 9.8 million households, marking a noticeable increase in viewership since the previous year. The series rose from number 111 to number 63 for the 1994–95 television year. In addition, the show's second season has generally received positive reviews from television critics.

Final Fantasy X-2

Final Fantasy X-2 is a 2003 role-playing video game developed and published by Square for the PlayStation 2. Unlike most Final Fantasy games, which use

Final Fantasy X-2 is a 2003 role-playing video game developed and published by Square for the PlayStation 2. Unlike most Final Fantasy games, which use self-contained stories and characters, X-2 continues the story of Final Fantasy X (2001). The story follows Yuna as she searches for Tidus, the main character of the previous game, while trying to prevent political conflicts in Spira from escalating to war.

Final Fantasy X-2 was the first game in the series to feature just three player characters and an all-female main cast. The battle system incorporates Final Fantasy character classes—one of the series' signature gameplay concepts—and is one of the few entries to have multiple possible endings. The soundtrack was created by Noriko Matsueda and Takahito Eguchi in lieu of long-time Final Fantasy composer Nobuo Uematsu.

The game was positively received by critics and was commercially successful, selling over 5.4 million copies on PlayStation 2 and winning a number of awards. It was the last Final Fantasy game to be released by Square before it merged with Enix in April 2003. The game was re-released in high-definition for the PlayStation 3 and PlayStation Vita in 2013, alongside Final Fantasy X, as Final Fantasy X/X-2 HD Remaster; this version was later released for the PlayStation 4 in 2015, Windows in 2016, and the Nintendo Switch and Xbox One in 2019. As of September 2021, the Final Fantasy X series had sold over 20.8 million units worldwide, and at the end of March 2022 had surpassed 21.1 million units sold around the world.

Characters of Final Fantasy X and X-2

The game 's sequel, Final Fantasy X-2, was released in 2003. It takes place two years after the events of Final Fantasy X and features both new and returning

Square's 2001 role-playing video game Final Fantasy X is the tenth game of the Final Fantasy series. It features several fictional characters designed by Tetsuya Nomura, who wanted the main characters' designs and names to be connected with their personalities and roles in the plot. The game takes place in Spira, which features multiple tribes. The game's sequel, Final Fantasy X-2, was released in 2003. It takes place two years after the events of Final Fantasy X and features both new and returning characters.

There are seven main playable characters in the game, most prominently protagonist Tidus, a skilled blitzball player from Zanarkand who becomes lost in the world of Spira after an encounter with an enormous creature called Sin and searches for a way home. He joins the summoner Yuna, who travels towards Zanarkand's ruins to defeat Sin alongside her guardians: Kimahri Ronso, a member of the Ronso tribe; Wakka, the captain of the blitzball team in Besaid; Lulu, a stoic black mage; Auron, a famous warrior and an old acquaintance of Tidus; and Rikku, Yuna's cousin who searches for a way to avoid Yuna's sacrifice in the fight against Sin. The leader of the Guado tribe, Seymour Guado, briefly joins the party for a fight, but is revealed to be an antagonist in his quest to replace Tidus' father, Jecht, to become the new Sin. Final Fantasy X-2 features Yuna, Rikku, and the newly introduced Paine as playable characters in their quest to find spheres across Spira and find clues regarding Tidus' current location. During their journey, they meet Paine's former comrades, who are related to the spirit of an avenger named Shuyin.

The creation of these characters brought the Square staff several challenges, as Final Fantasy X was the first game in the franchise to feature voice acting. They also had to feature multiple tribes from different parts from Spira with distinctive designs. Various types of merchandising based on the characters have been released. The characters from Final Fantasy X and its sequel were praised by video game publications, owing to their personalities and designs. The English voice acting initially received mixed response, but X-2's dub received a better response.

Helldivers 2

be releasing for Xbox Series X and S on 26 August 2025, supporting cross-platform play between all platforms. Helldivers 2 is a shooter game primarily

Helldivers 2 is a 2024 cooperative third-person shooter video game developed by Arrowhead Game Studios and published by Sony Interactive Entertainment. The game is the direct sequel to Helldivers (2015). Set in the 22nd century, the story follows the Helldivers, a force of shock troops dispatched to combat various threats to humanity and to spread managed democracy.

Helldivers 2 was released on 8 February 2024 for PlayStation 5 and Windows. It was a critical and commercial success, having sold in excess of 15 million copies. Considered among the best video games of 2024, it was nominated for and won a number of awards. In July 2025, it was announced the game would be releasing for Xbox Series X and S on 26 August 2025, supporting cross-platform play between all platforms.

Zootopia 2

Jason Bateman return in ' Zootopia 2' trailer, along with new characters! ". ABC 7. Retrieved July 31, 2025. https://x.com/thejaredbush/status/1954327294232994089

Zootopia 2 (titled Zootropolis 2 or Zoomania 2 in various regions) is an upcoming American animated buddy cop comedy film produced by Walt Disney Animation Studios. The sequel to Zootopia (2016), it is being directed by Jared Bush and Byron Howard, written by Bush, and produced by Yvett Merino. Ginnifer Goodwin, Jason Bateman, Idris Elba, Jenny Slate, Nate Torrence, Bonnie Hunt, Don Lake, Tommy Chong, Alan Tudyk, and Shakira reprise their roles from the first film, joined by newcomers Ke Huy Quan, Fortune Feimster, Quinta Brunson, Jean Reno, Macaulay Culkin, Brenda Song, Patrick Warburton, and Wilmer Valderrama. The film follows Judy Hopps and Nick Wilde as they pursue Zootopia's new and mysterious reptilian resident Gary De'Snake.

Zootopia 2 is scheduled to be released in the United States on November 26, 2025.

X-Men 2

X-Men 2 may refer to: X2 (film), a 2003 superhero film sequel based on the fictional characters the X-Men X2: Wolverine's Revenge, a 2003 video game focusing

X-Men 2 may refer to:

X2 (film), a 2003 superhero film sequel based on the fictional characters the X-Men

X2: Wolverine's Revenge, a 2003 video game focusing on the character Wolverine

X-Men 2: Clone Wars, a 1995 video game by Sega for the Mega Drive/Genesis

X-Men II: The Fall of the Mutants, a role-playing DOS game for the PC

E (mathematical constant)

```
Taylor series e \ x = 1 + x \ 1 \ ! + x \ 2 \ 2 \ ! + x \ 3 \ 3 \ ! + ? = ? \ n = 0 \ ? \ x \ n \ n \ ! . {\displaystyle } e^{x} = 1 + \{x \ | \ ver \ 1!\} + \{x^{2} \ | \ ver \ 2!\} + \{x^{3} \ | \ ver \ 3!\} + cdots
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The number e is a mathematical constant approximately equal to 2.71828 that is the base of the natural logarithm and exponential function. It is sometimes called Euler's number, after the Swiss mathematician Leonhard Euler, though this can invite confusion with Euler numbers, or with Euler's constant, a different constant typically denoted

```
{\displaystyle \gamma }
```

. Alternatively, e can be called Napier's constant after John Napier. The Swiss mathematician Jacob Bernoulli discovered the constant while studying compound interest.

The number e is of great importance in mathematics, alongside 0, 1, ?, and i. All five appear in one formulation of Euler's identity

```
e
i
?
+
1
=
0
{\displaystyle e^{i\pi }+1=0}
```

and play important and recurring roles across mathematics. Like the constant ?, e is irrational, meaning that it cannot be represented as a ratio of integers, and moreover it is transcendental, meaning that it is not a root of any non-zero polynomial with rational coefficients. To 30 decimal places, the value of e is:

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